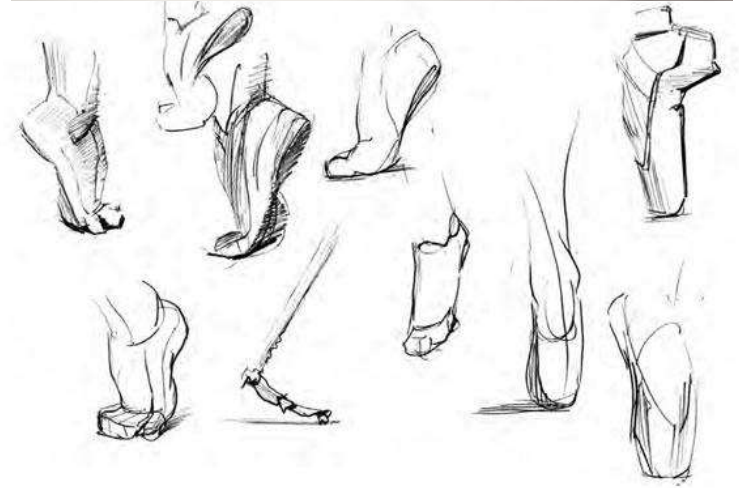


**BFA ANIMATION / ILLUSTRATION**

BFA ANIMATION / ILLUSTRATION

**STUDENT WORK**

# WHAT WE STUDY



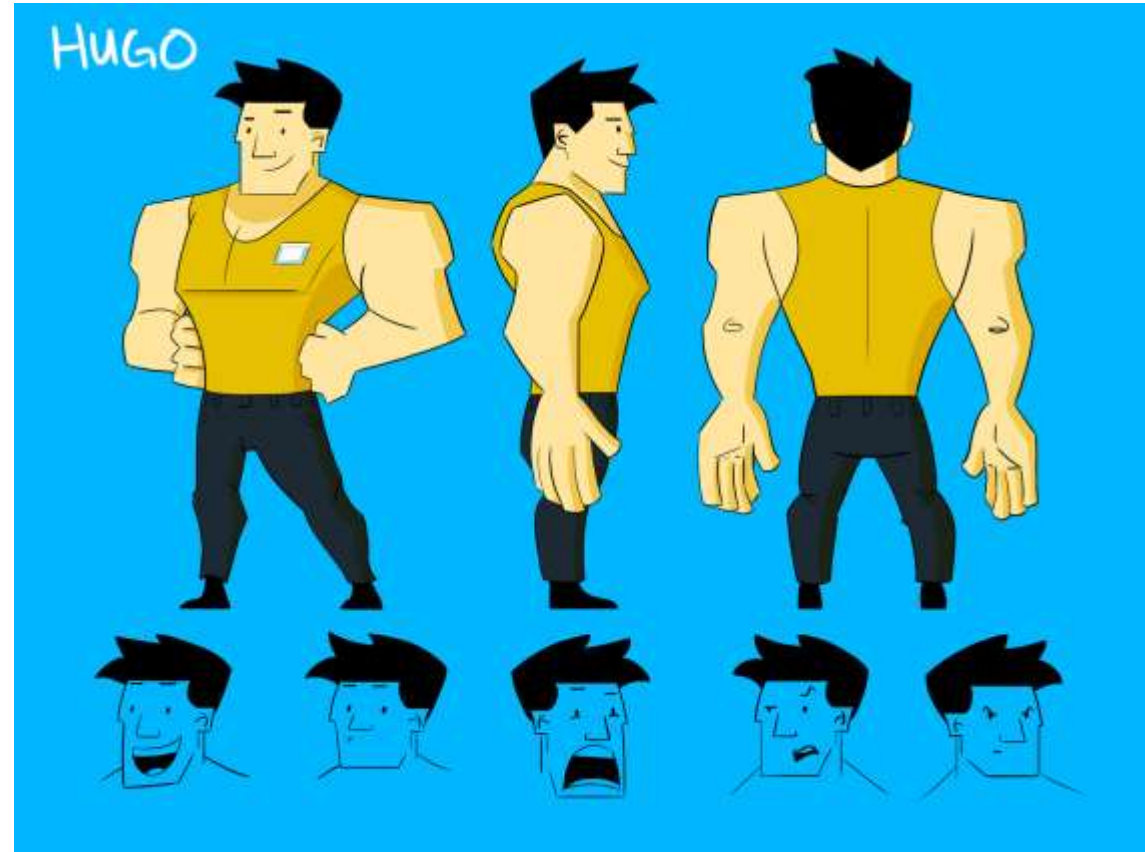
**FOUNDATIONS**





# CHARACTER DEVELOPMENT

CHARACTER DEVELOPMENT



# CHARACTER DEVELOPMENT

CHARACTER DEVELOPMENT





# CHARACTER DEVELOPMENT

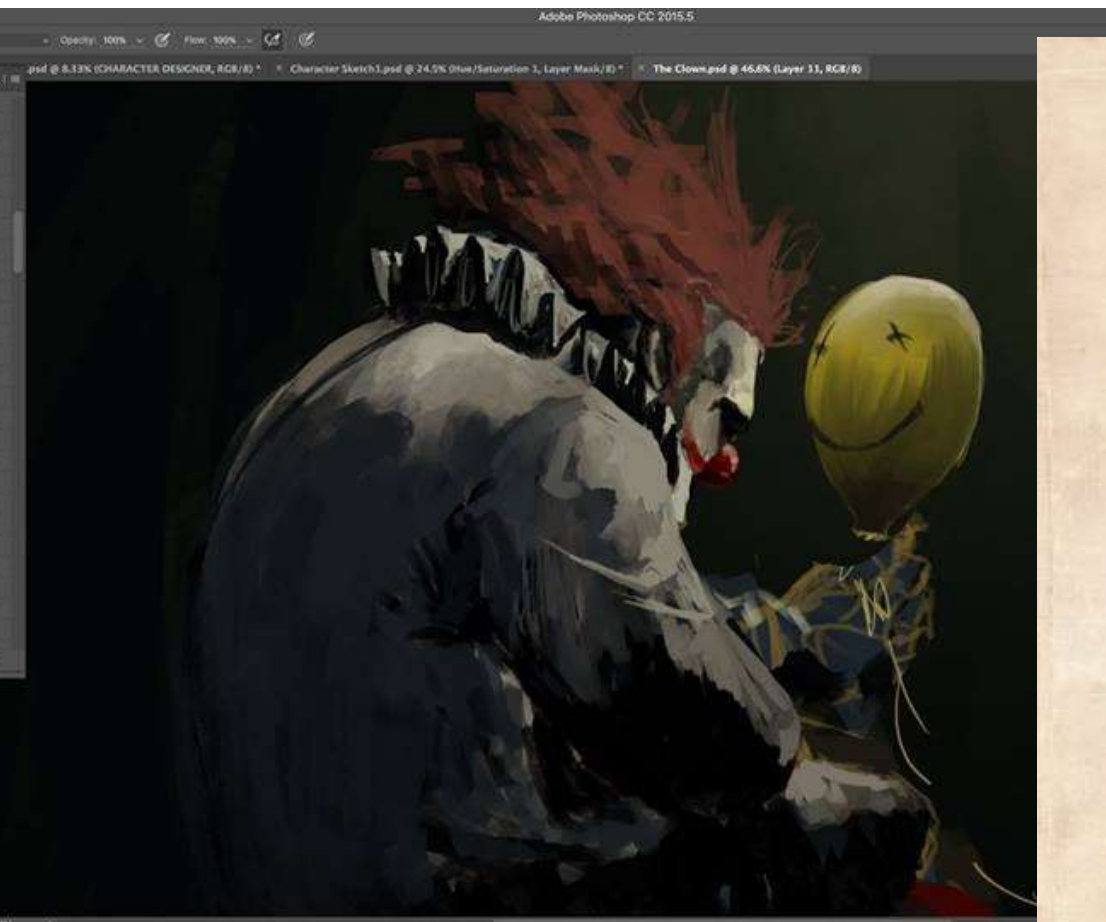
CHARACTER DEVELOPMENT



# CHARACTER DEVELOPMENT

CHARACTER DEVELOPMENT





ILLUSTRATION

ILLUSTRATION





ILLUSTRATION

ILLUSTRATION





ILLUSTRATION

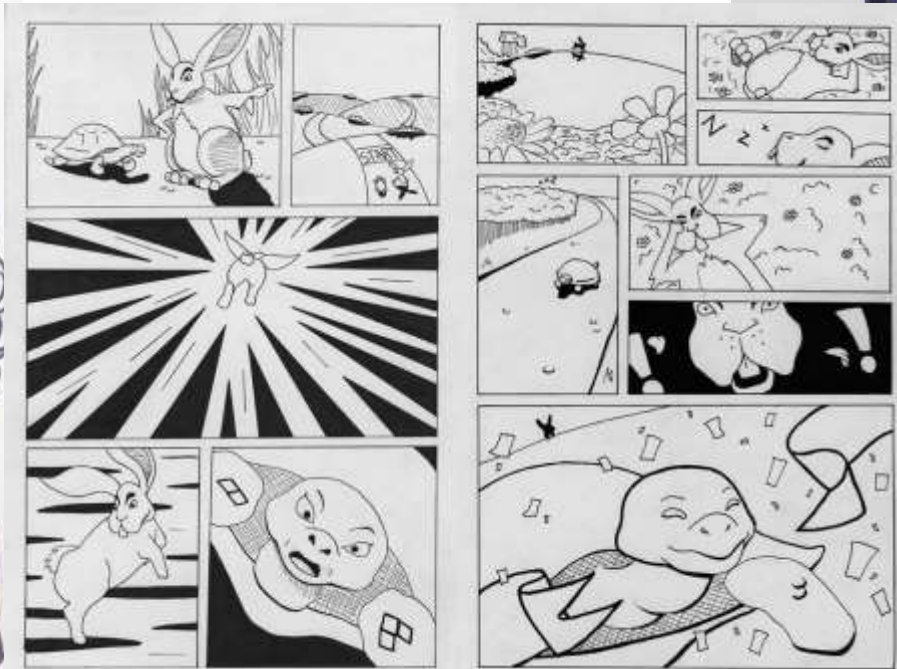
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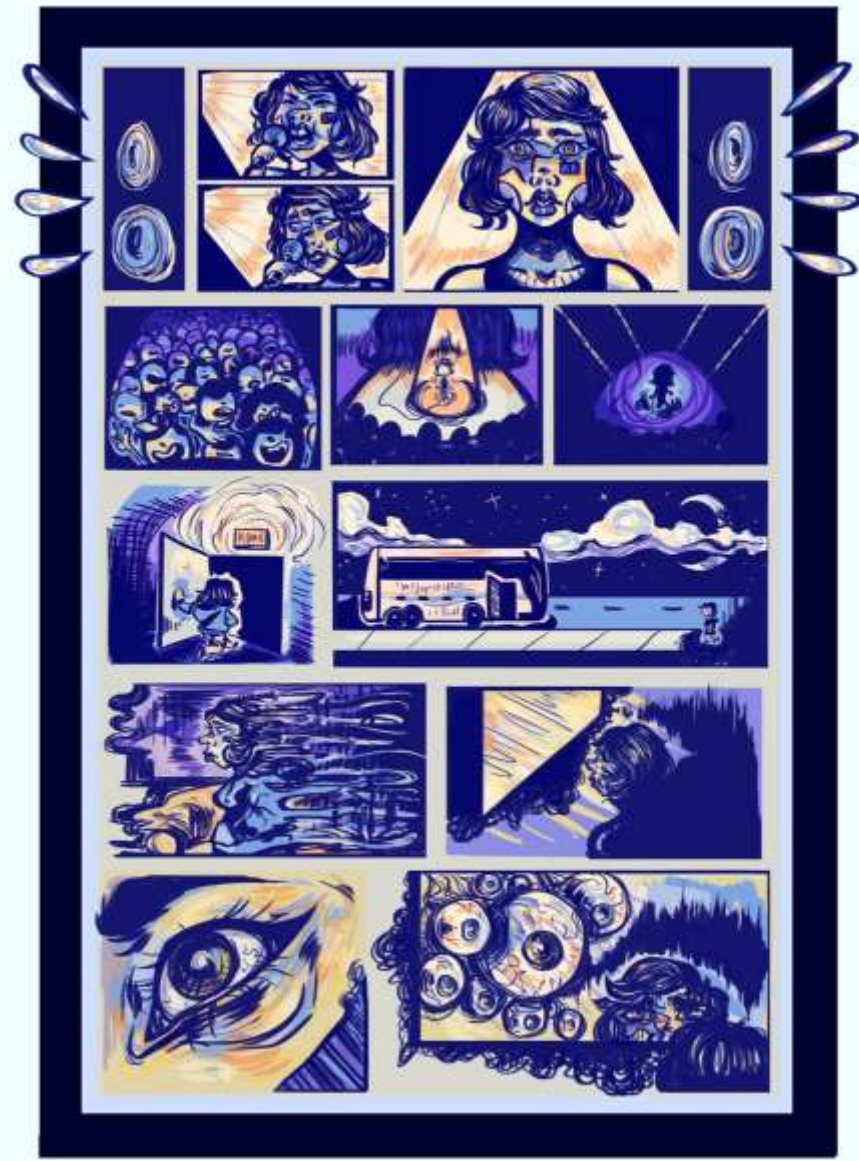
**ILLUSTRATION**

ILLUSTRATION





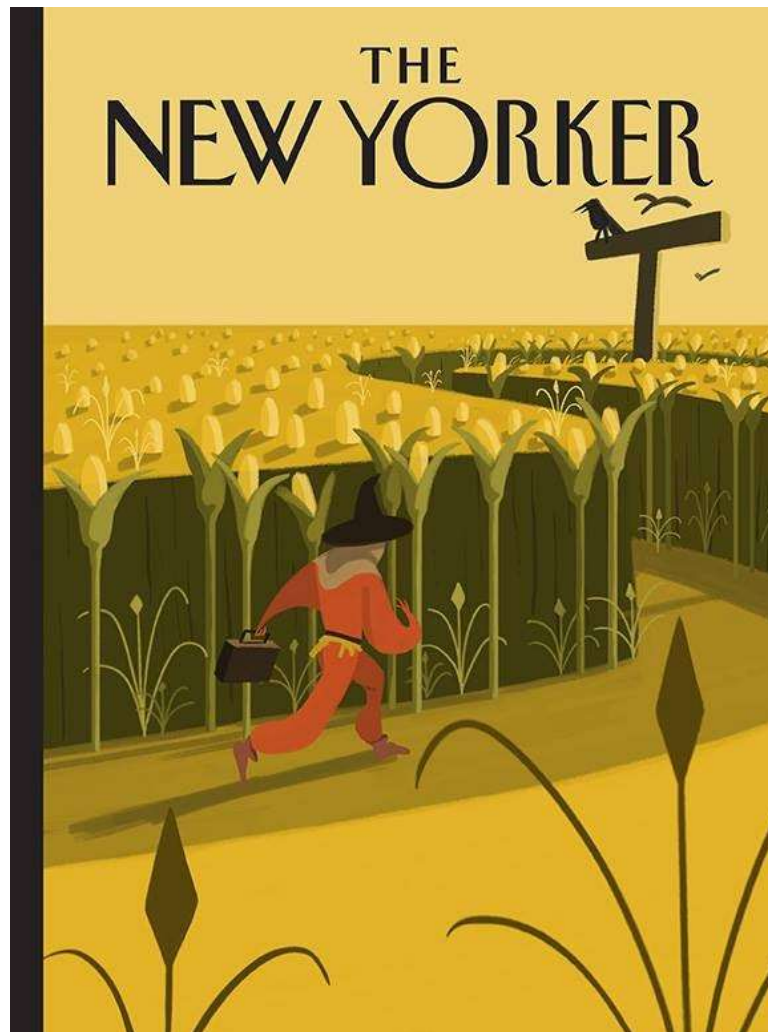
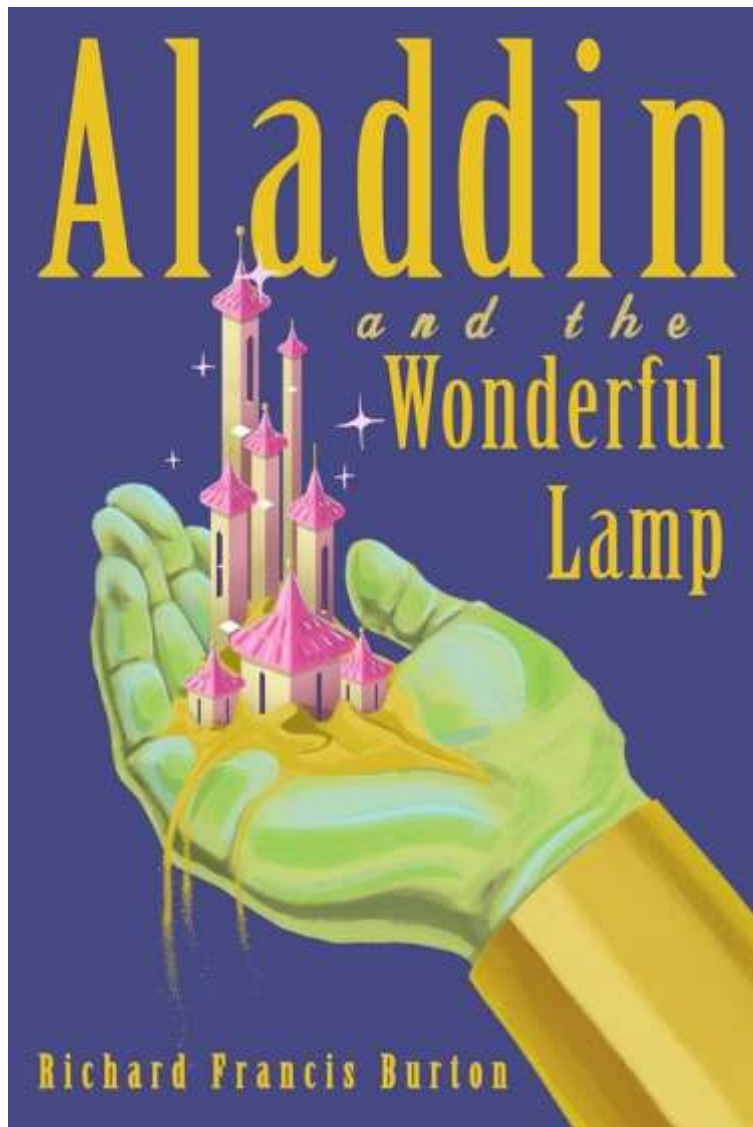
# CARTOONING



CARTOONING

CARTOONING





EDITORIAL

EDITORIAL



**EDITORIAL**

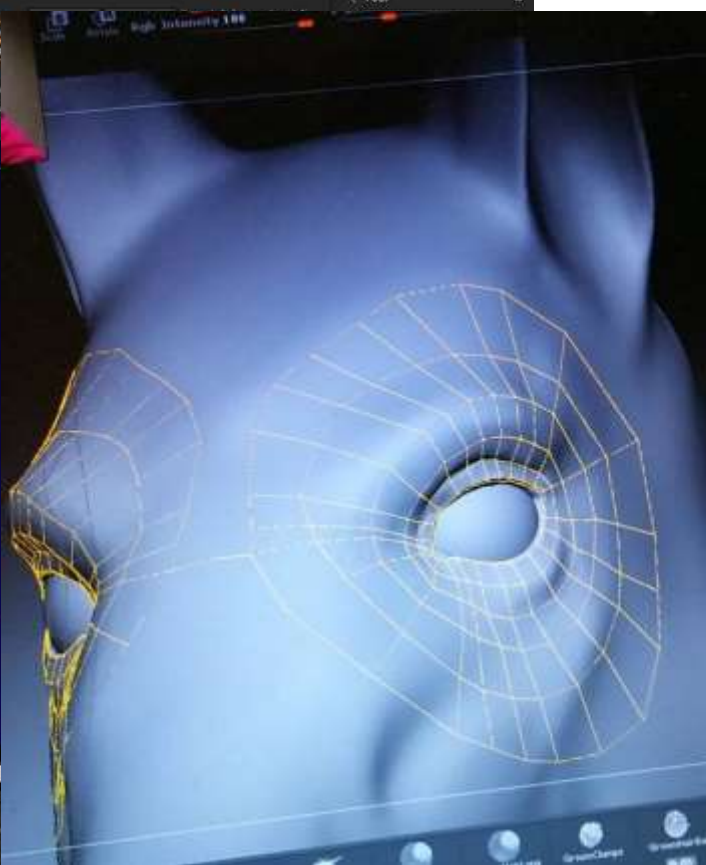
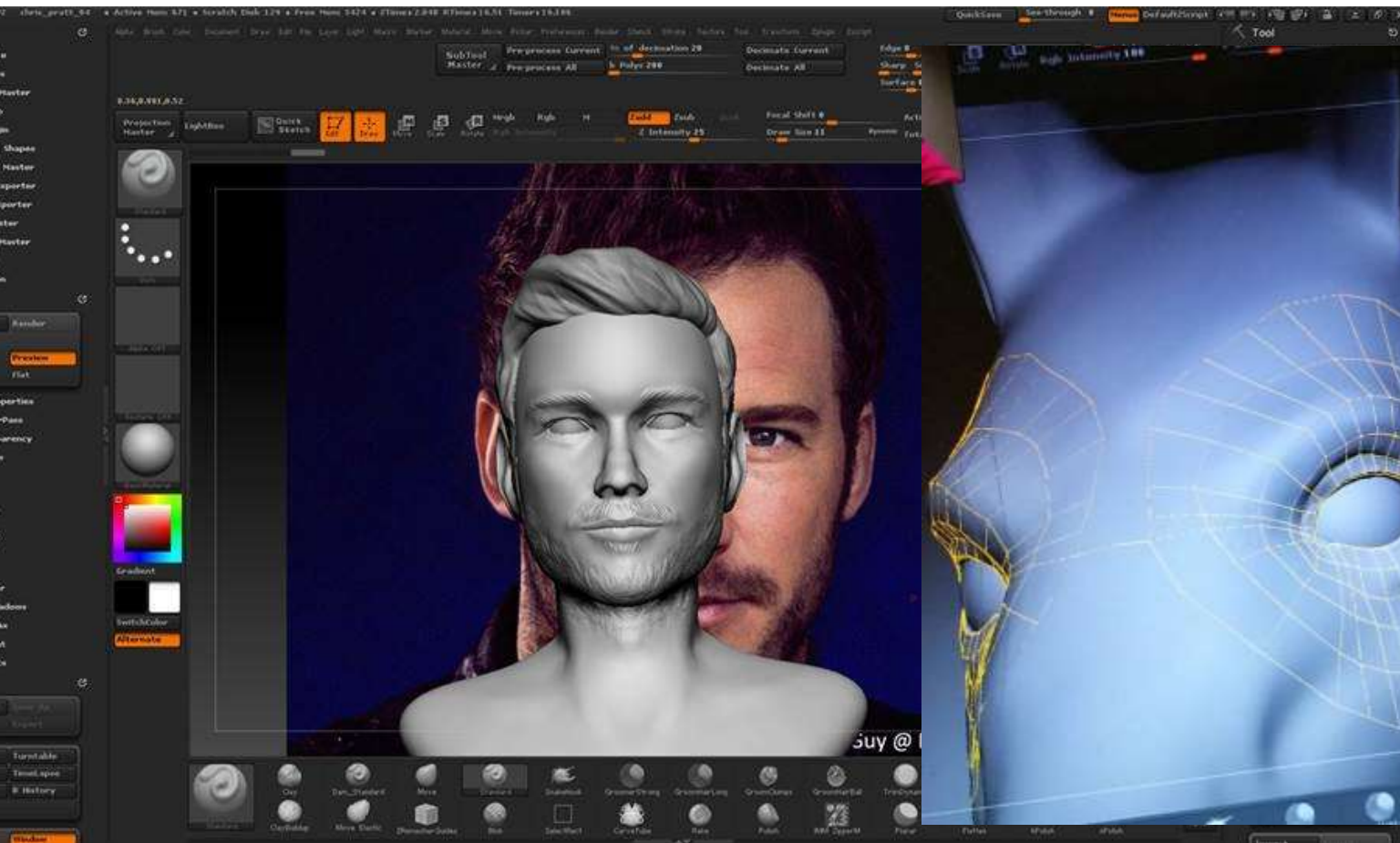
EDITORIAL





2D ANIMATION





# 3D MODELING

3D MODELING





**3D MODELING**

3D MODELING

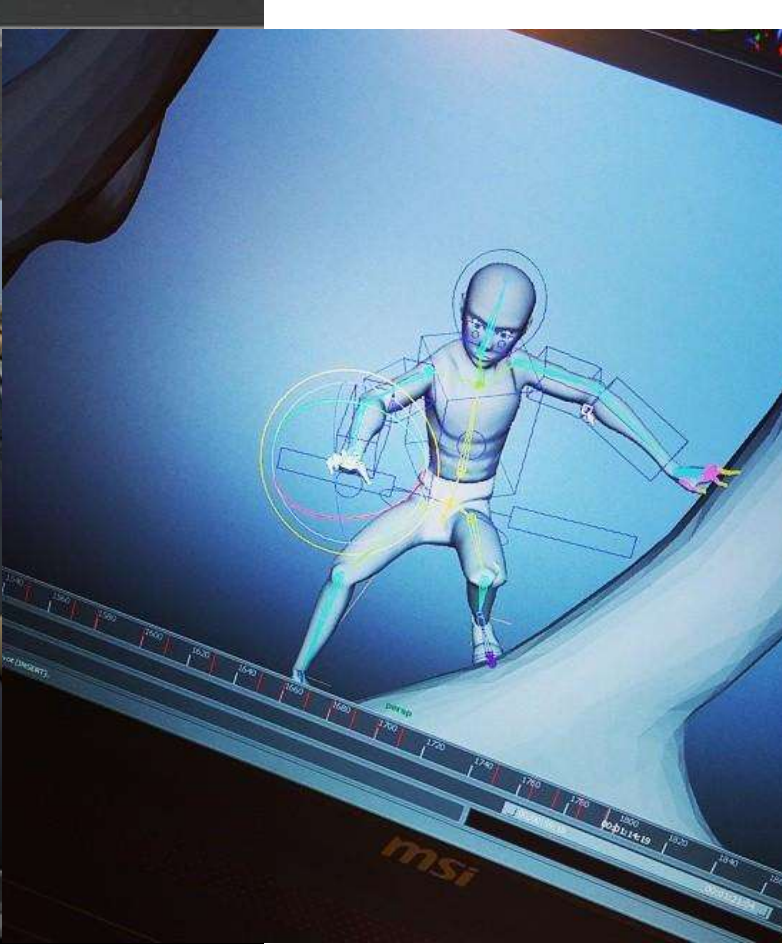
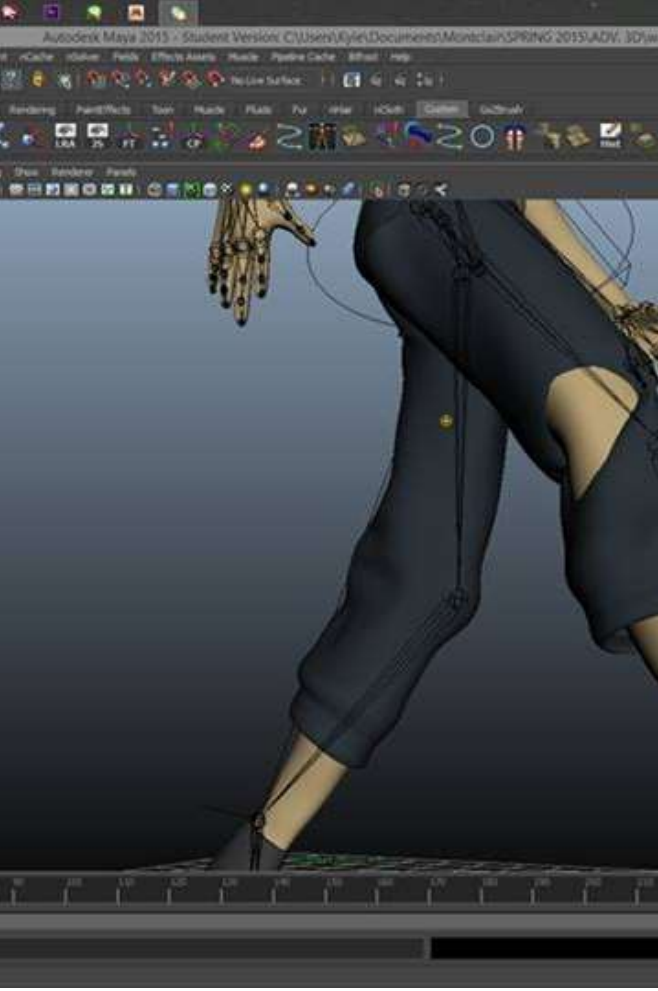


Hemotripe-Blood Demon

# 3D MODELING

3D MODELING





# 3D ANIMATION

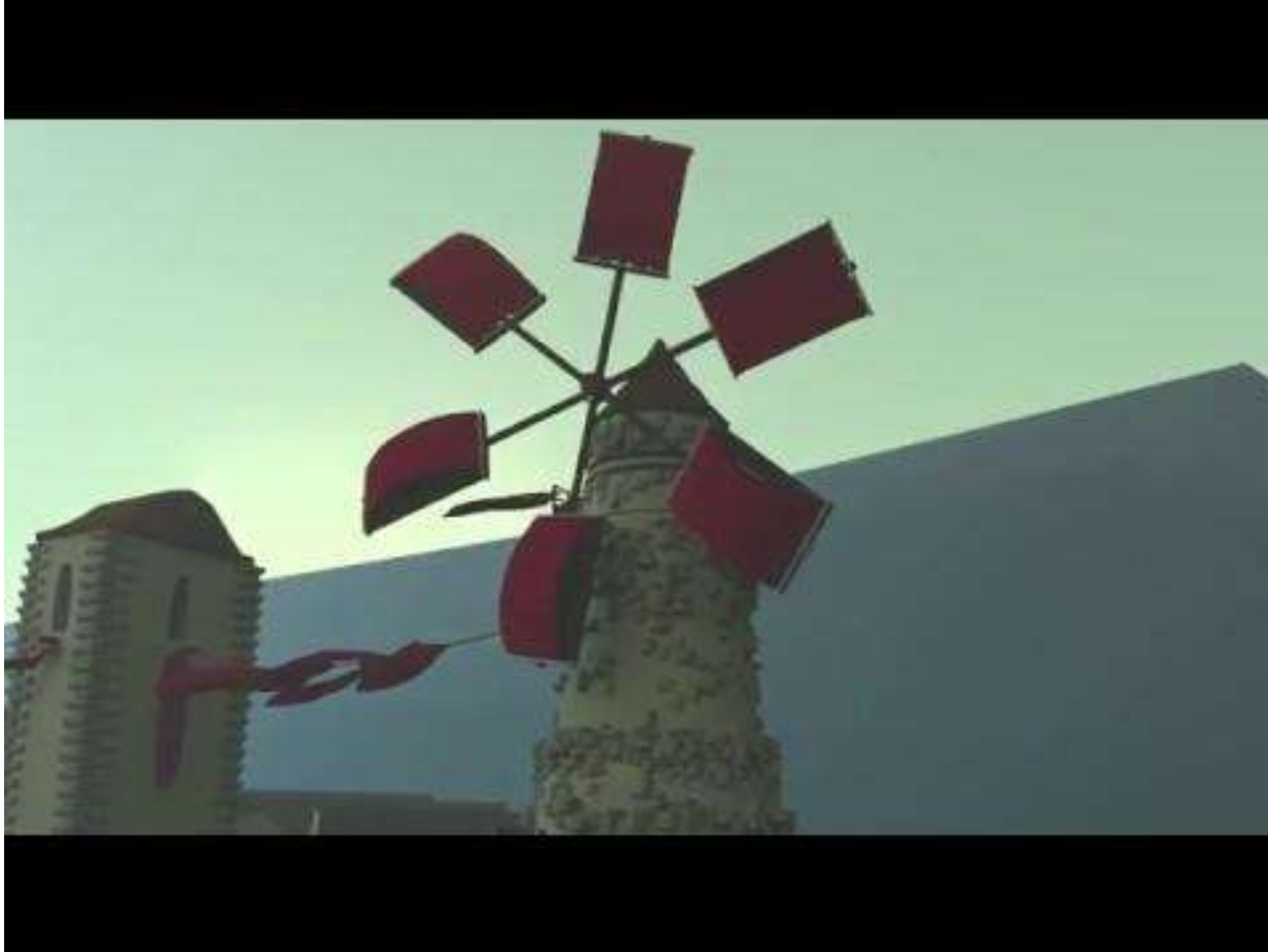
3D ANIMATION



3D ANIMATION

3D ANIMATION





**3D ANIMATION**

3D ANIMATION



3D ANIMATION

3D ANIMATION





3D ANIMATION

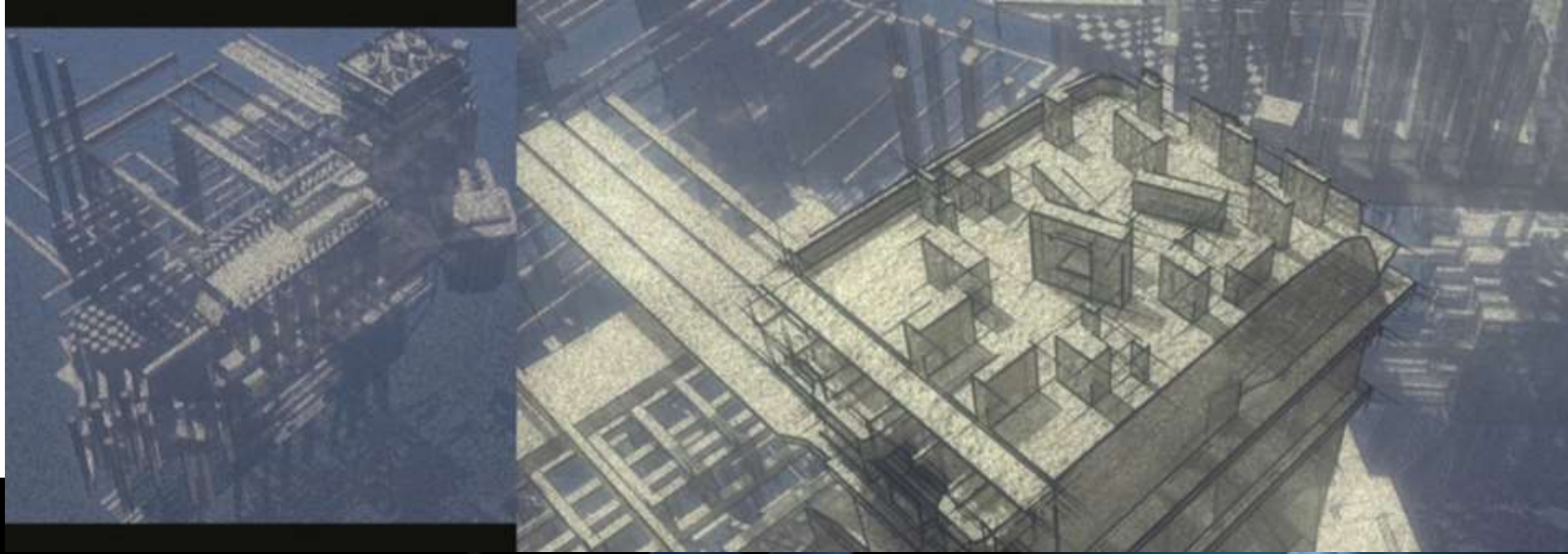
3D ANIMATION



3D ANIMATION

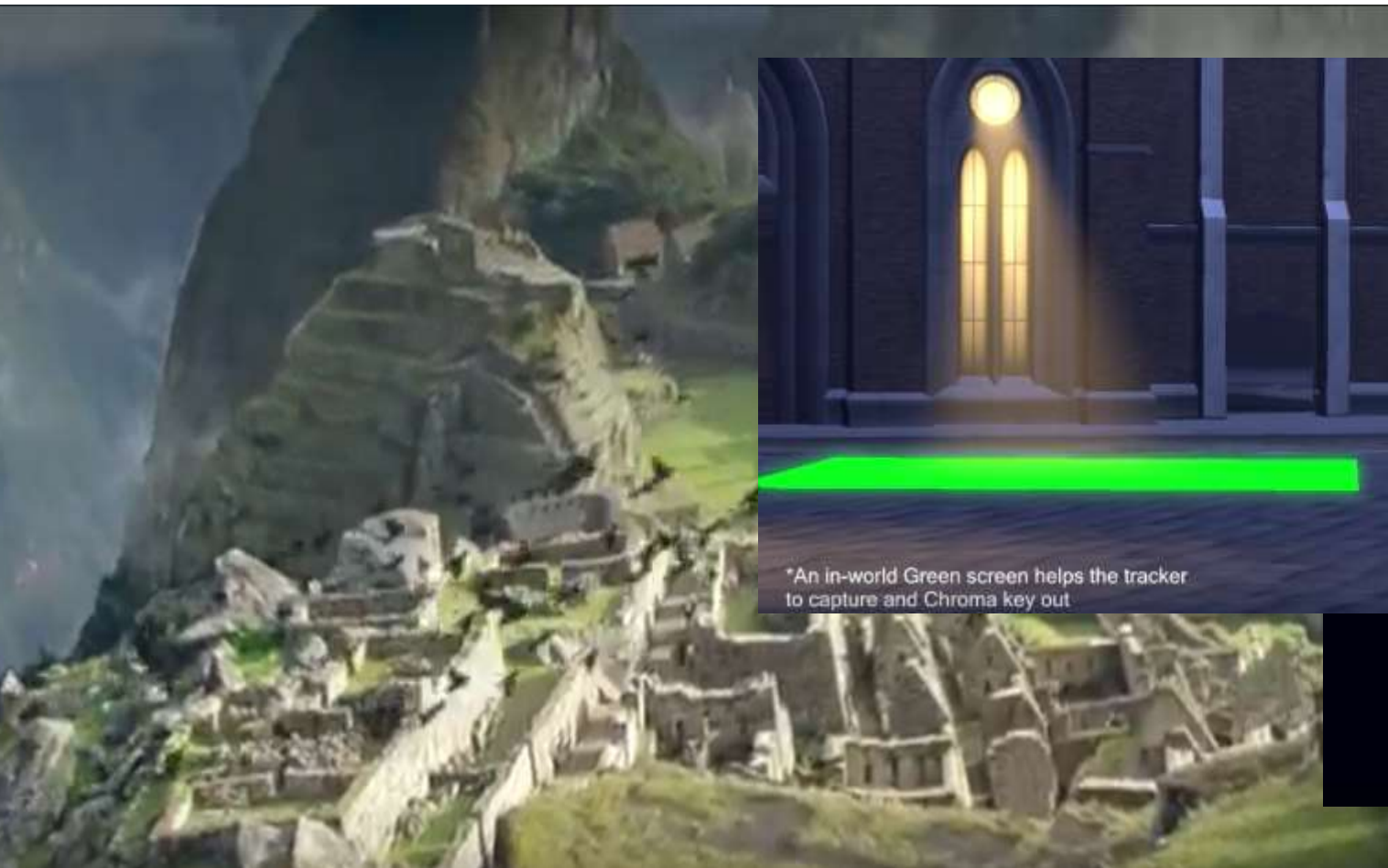
3D ANIMATION





# 3D LIGHTING / TEXTURING

3D LIGHTING / TEXTURING



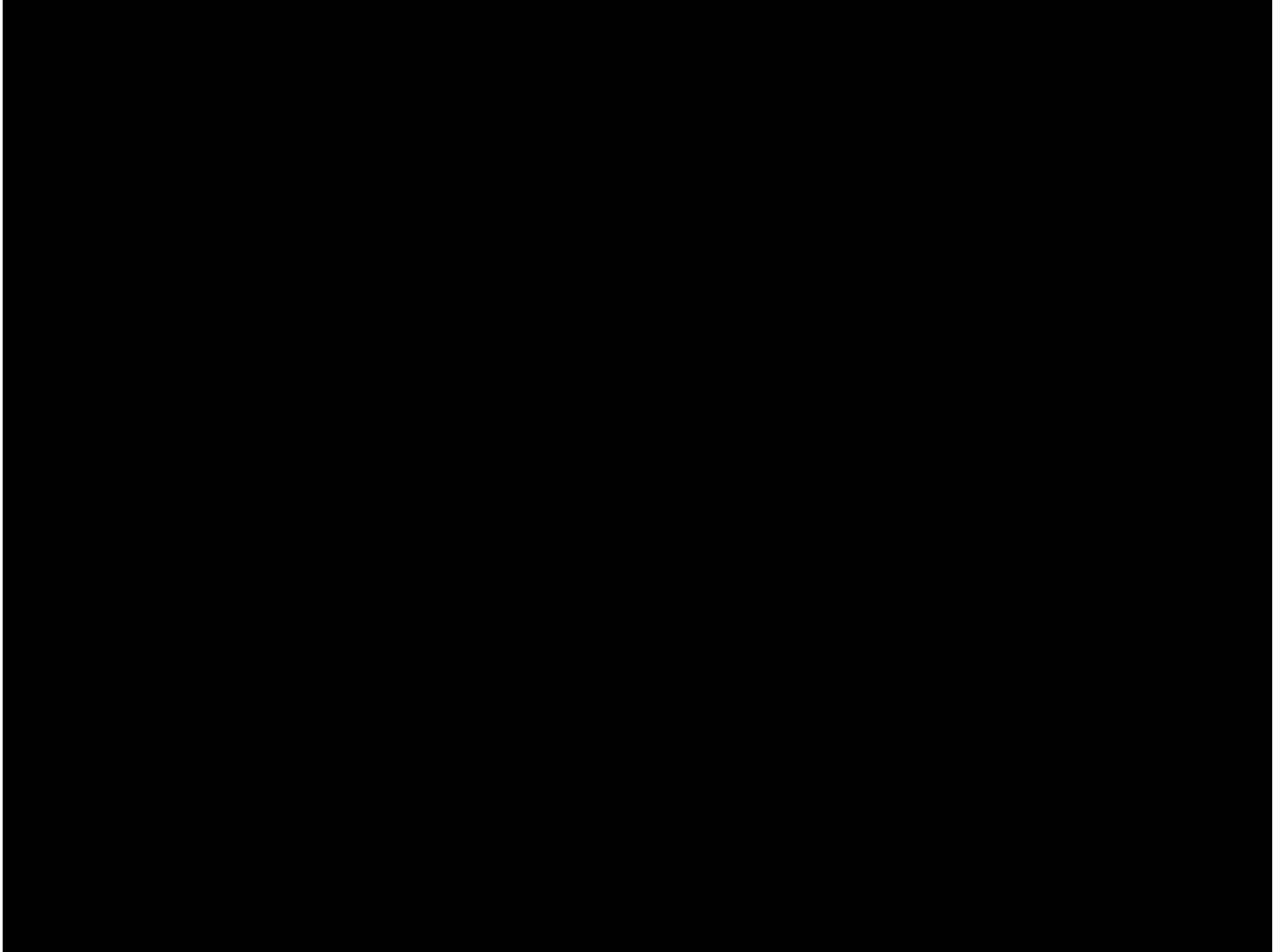
\*An in-world Green screen helps the tracker to capture and Chroma key out



# VISUAL EFFECTS

VISUAL EFFECTS





VISUAL EFFECTS  
VISUAL EFFECTS



VISUAL EFFECTS  
VISUAL EFFECTS





VISUAL EFFECTS  
VISUAL EFFECTS