4.0 (A) Rating – Excellent Sportsmanship
- Team arrives 15 minutes early to check in with minimum amount of participants to play
- Team members exhibit respect towards all Intramural and Student Recreation Center Staff, teammates, opponents, and patrons
- Teams demonstrate respect toward all equipment and facilities and assist the IM Staff in set up/clean up
- Captain demonstrates control over fans and spectators
- Team respects the judgment of the IM Staff

3.0 (B) Rating – Good Sportsmanship
- Teams exhibit respect and cooperation towards Intramural Staff and opponents through the majority of the game.
- Team captain demonstrates control over teammates and fans/spectators
- Team members exhibit respect towards equipment and facilities
- Team is checked in with Intramural Director and Scorekeeper with minimum amount of players prior to game time.

2.0 (C) Rating – Fair Sportsmanship
- Defaulting of an Intramural contest
- Captain demonstrates some control over teammates and fans/spectators
- Participants engage in verbal disagreement with Intramural staff
- Some lack of cooperation with the Intramural Staff
- Teams who receive two warnings, technical fouls, unsportsmanlike conduct penalties, or cautions may not receive higher than a 2.0 (C) Sportsmanship Rating.

1.0 (D) Rating – Poor Sportsmanship
- Frequent “Trash talk” directed at teammates or opponents resulting in warning, caution, unsportsmanlike conduct penalty, or technical foul.
- Dangerous or wild manner of play
- Dissent toward the Intramural or Student Recreation Center staff
- Frequent lack of cooperation with the Intramural Staff

0 (F) Rating – Unacceptable and Disqualifying Sportsmanship
- Forfeiture of an Intramural contest
- Use of another individual’s MSU ID card
- Multiple ejections from one team during an Intramural Sports contest
- Team captain demonstrates no control over teammates or fans/spectators
- Team member under the influence of drugs or alcohol
- Team members are out of control or exhibit a disregard for Intramural, Recreation Center, or Montclair State University policies
- Intentional or attempted damage to equipment or facility
- Threatening or initiating contact that is not within the context or spirit of the game toward ANY individual
- Profanity or threats directed toward Intramural Staff
Engaging in any action listed above that can result in a 0 (F) Sportsmanship Rating will require a disciplinary action meeting with the team captain and the Coordinator of Intramural and Club Sports prior to that team's next contest. A player ejected from any Intramural contest must schedule a meeting with the Coordinator of Intramural and Club Sports prior to their next scheduled Intramural game (regardless of sport or league). All players on a team receiving a 0 (F) Rating may be put on probation or suspended indefinitely and may be subject to further sanctions.