SPORTSMANSHIP RATING SCALE

Intramural Sports at Montclair State University is committed to creating and maintaining a safe, fun, and accepting atmosphere for all participants during Intramural Sports competition. We expect all participants to uphold these values and maintain accountability for their teammates and fans alike. Respect for teammates, opponents, officials, and all members of the Intramural Sports staff are imperative for the enjoyment of competitions by all participants. Therefore, at the conclusion of each game, the Intramural Director will be responsible for giving each team a Sportsmanship grade based on the following scale:

4.0 (A) Rating – Excellent Sportsmanship
• Team arrives 15 minutes early to check in with minimum amount of participants to play
• Team members exhibit respect towards all Intramural and Student Recreation Center Staff, teammates, opponents, and patrons
• Teams demonstrate respect toward all equipment and facilities and assist the IM Staff in set up/clean up
• Captain demonstrates control over fans and spectators
• Team respects the judgment of the IM Staff

3.0 (B) Rating – Good Sportsmanship
• Teams exhibit respect and cooperation towards Intramural Staff and opponents through the majority of the game.
• Team captain demonstrates control over teammates and fans/spectators
• Team members exhibit respect towards equipment and facilities
• Team is checked in with Intramural Director and Scorekeeper with minimum amount of players prior to game time.

2.0 (C) Rating – Fair Sportsmanship
• Defaulting of an Intramural contest
• Captain demonstrates some control over teammates and fans/spectators
• Participants engage in verbal disagreement with Intramural staff
• Some lack of cooperation with the Intramural Staff
• Teams who receive two warnings, technical fouls, unsportsmanlike conduct penalties, or cautions may not receive higher than a 2.0 (C) Sportsmanship Rating.

1.0 (D) Rating – Poor Sportsmanship
• Frequent “Trash talk” directed at teammates or opponents resulting in warning, caution, unsportsmanlike conduct penalty, or technical foul.
• Dangerous or wild manner of play
• Dissent toward the Intramural or Student Recreation Center staff
• Frequent lack of cooperation with the Intramural Staff

0 (F) Rating – Unacceptable and Disqualifying Sportsmanship
• Forfeiture of an Intramural contest
• Use of another individual’s MSU ID card
• Multiple ejections from one team during an Intramural Sports contest
• Team captain demonstrates no control over teammates or fans/spectators
• Team member under the influence of drugs or alcohol
• Team members are out of control or exhibit a disregard for Intramural, Recreation Center, or Montclair State University policies
• Intentional or attempted damage to equipment or facility
• Threatening or initiating contact that is not within the context or spirit of the game toward ANY individual
• Profanity or threats directed toward Intramural Staff

Engaging in any action listed above that can result in a 0 (F) Sportsmanship Rating will require a disciplinary action meeting with the team captain and the Coordinator of Intramural and Club Sports prior to that team’s next contest. A player ejected from any Intramural contest must schedule a meeting with the Coordinator of Intramural and Club Sports prior to their next scheduled Intramural game (regardless of sport or league). All players on a team receiving a 0 (F) Rating may be put on probation or suspended indefinitely and may be subject to further sanctions.