

## Rachel Gitlevich

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Objective: To provide students with the most relevant technical knowledge for 2D hand drawn animation and illustration, to teach in accordance with time tested classical methods and a more contemporary approach for young adults growing up in the information age, and to introduce students to foundational concepts and skills necessary to pursue the craft of animation both academically and professionally.

## Education

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|------|--|
| 2019 | <b>CGMA</b> (continuing education), Online<br>Perspective Masterclass<br>Environmental Sketching   |
| 2019 | <b>Character Animation Summer Workshop</b> (certified)<br>Gobelins l'École de l'image<br>Paris, France<br>2D character animation, acting, and scene design master classes<br>Learning new educational techniques for Animation   |
| 2017 | (ongoing) <b>Brandr's Forge</b> , Brooklyn NY<br>Apprentice Blacksmith<br>In charge of co-running shop during apprentice hours<br>Teaching basic blacksmithing classes<br>Learning intermediate blacksmithing, bladesmithing, and welding skills.<br>Assisting in selling wares and giving technical demonstrations at events. |
| 2017 | <b>Steve Ahn Drawing Workshop</b> , (continuing education) Online<br>Masterclass in figure drawing including rigorous anatomical studies, clothing, gesture, and character.  |
| 2015 | <b>CGMA</b> (continuing education), Online<br>Digital Painting   |
| 2010 | <b>BFA in Film and Animation</b> , University of the Arts, Philadelphia PA<br>Dean's List 4 years running  |

## Teaching

- Fall 2019     **Montclair State University**, Montclair, NJ  
Adjunct Professor  
*Intro to Animation and Illustration*
- Spring 2019     **Pratt Institute**, Brooklyn, NY  
Adjunct Professor  
*Professional Practices*
- Spring 2018     **Pratt Institute**, Brooklyn, NY  
Adjunct Professor  
*Professional Practices*
- 2016 - 2017     **Hostos Community College**, Bronx NY  
Adjunct Professor  
*Figure drawing and 3D design (split semester)*
- 2008 - 2012     **Private Art Instructor**, Bucks and Montgomery County, PA  
Self Employed  
Individually taught children ages 6 - 17 foundational drawing and painting skills, up to 8 students with separate individualized curriculums at a time. Covered structural drawing, perspective, composition, life drawing, and sketching.

## Visiting Lectures and Substituting

- Spring 2019     **University of the Arts**, New York, NY  
Animation Seniors  
Professional Practices Lecture focusing on career paths and animation tests
- Spring 2019     **School of Visual Arts**, New York, NY  
Intro to Animation  
Gave lecture on the history of experimental animation
- Fall 2019     **School of Visual Arts**, New York, NY  
Professional Practices  
Conducted professional portfolio reviews for students
- Fall 2019     **City College of New York**, New York, NY  
Sophomore Animation Class  
Substituted for Pilar Newton Katz - reviewed homework and talked about how to set up a file and rig in Flash/Animate; started them on their assignment.

Fall 2018      **City College of New York**, New York, NY  
Sophomore Animation Class  
Visiting Lecture in Professional Practices

## Industry Experience

- 2019      **Everyone is Sexual** - Amaze.org, New York, NY  
Director - commissioned by nonprofit amaze.org to create a short film to express their message. Wrote, directed a team of board artists, layout artists, and animators to create the fourth short in a series (in progress).  
*Adobe Premiere, Animate CC*
- 2018 - 2019      **Mao Mao: Heroes of Pureheart Valley** - Cartoon Network, Titmouse NY  
Character design assistant - duties included prepping character files for shipment to overseas animation studio, head rigs, mouth charts, eye charts, character turnarounds, rendering specialized poses from storyboards, secondary, incidental, and minor creature design. Worked directly with show creator and art director.  
*Adobe Animate CC*
- 2019      **Awkward Conversations** - Amaze.org, New York, NY  
Director - commissioned by nonprofit amaze.org to create a short film about having conversations around puberty and sexuality. Wrote, directed a team of board artists, layout artists, and animators to create the third short in a series.  
*Adobe Premiere, Animate CC*
- 2108      **Deadly Class** - SYFY, Titmouse New York, NY  
Freelance Layout Artist for a few episodes. Responsible for posing the characters and providing clean lineart examples based on comic books, director's, and art director's notes for animated flashback segments for the live action show.  
*Adobe Animate CC*
- 2018      **Our Cartoon President** - CBS, Late Night Cartoons, New York, NY  
2D puppet asset animator - animated basic gestures in photoshop to facilitate the performance animation team.  
*Adobe Photoshop CC*

- 2018      **Hanazuki** - Youtube, Hasbro, Titmouse New York, NY  
 Character Design Assistant - responsible for preparing character files for shipment to overseas animation studio, head rigs, mouth chats, eye charts, character turnaround, character clean up, and creating title card art; Animation Tests - created sample walk and run cycles for overseas studios to reference, particularly at difficult angles or for new characters. Effects Animation - responsible for creating the look of a few animated effects for the show  
 Retake Animator - responsible for polishing and hitting notes on animated shots sent back from overseas studio to director's professional standards.  
*Adobe Animate CC*
- 2017-2018      **Ballmasterz9009** - Adult Swim, Titmouse New York, NY  
 Retake Animator - responsible for polishing and hitting notes on animated shots while rest of animation team presses forward with creating animation for first rough cuts. In some instances will redo the shot completely if shot direction changes.  
*Adobe Animate CC*
- 2017      **Hanazuki Full of Treasures** (short) - Theatrical Release, Hasbro, Titmouse NY  
 2D layout artist, 2D character animator, and inbetween animator on theatrical short.  
*Adobe Animate CC*
- 2017      **Why Don't I Like The Way I Look?** - Amaze.org New York, NY  
 Director - commissioned by nonprofit amaze.org to create a short film about body image. Wrote, directed a team of board artists, layout artists, and animators.  
*Adobe Animate CC*
- 2016 - 2017      **Niko and the Sword of Light** - Amazon, Titmouse, New York, NY  
 2D character animator  
*Adobe Animate CC*
- 2016      **Boobs and More: A Very Short Guide To Female Puberty** - Amaze.org  
 Director - commissioned by nonprofit amaze.org to create a short film about female puberty. Wrote, boarded, directed a team of animators and an editor to create the first short in a series.  
*Adobe Animate CS3*

- 2016      **Adult Swim Bumper** - Adult Swim, Brooklyn, NY  
Commissioned by Adult Swim to animate a 15 second bumper for them. I directed a micro team of a compositor and cleanup artist to help me finish by deadline while working full time and teaching.  
*Adobe Flash CS3*  
*Adobe After Effects CC*  
*Practical effects (experimental)*
- 2016      **Bluehilda** - Pilot - Titmouse, New York, NY  
Freelanced on a few shots for final push.  
*Adobe Flash CS3*
- 2016      **Casper Mattress 10 Second Spot for Germany** - Casper Mattress, NY  
Animated a 10 second spot directly for Casper Mattress at HQ (not done through ad agency), following their boards and provided design assets. Commercial did so well it was aired in United States as well.  
*Adobe Flash CS3*
- 2016      **Ballmasterz9009** (pilot) - Adult Swim, Titmouse, New York, NY  
2D character animator  
*Adobe Flash CS3*
- 2016      **Home: Adventures with Tip and Oh** - Dreamworks, Netflix, Titmouse, NY  
2D character animator (+ shading, effects, and final cleanup)  
*Adobe Flash CS3*
- 2015      **Welcome to Showside** (pilot) - Freelance, New York, NY  
2D Character animator  
*Adobe Flash CS3*
- 2015      **China IL**, Adult Swim, Titmouse New York, NY  
Retake Animator  
*Adobe Flash CS3*
- 2015      **TMNT Half Shell Heroes: Blast from the Past**, Nickelodeon, Titmouse, NY  
2D character animator and Flash puppet rigging  
*Adobe Flash CS3*
- 2015      **Hot Wheels** - Mattel, Netflix, Titmouse, New York, NY  
2D character animator on Netflix mini-movies and youtube choose your own adventure game.  
*Adobe Flash CS3*

- 2015      **Waco Valley**, Titmouse, New York, NY  
Part time 2D character animator  
*Adobe Flash CS3*
- 2014      **Hot in Cleveland** - CBS, Titmouse, New York, NY  
2D character animator for animated episode  
*Adobe Flash CS3*
- 2013 - 2014      **Turbo F.A.S.T** - Dreamworks, Titmouse, New York, NY  
2D character animator for season 1  
*Adobe Flash CS3*
- 2013      **China IL** - Adult Swim, Titmouse, New York, NY  
2D character animator for 3 episodes  
*Adobe Flash CS3*
- 2013      **Lancome Alber Presents** - Commercial, Titmouse, New York, NY  
2D Character animator and cleanup artist  
*Adobe Flash CS3*  
*Adobe Photoshop*
- 2013      **Girl Rising** - Theatrical Release, New York, NY  
2D character animator and cleanup artist for animated segments - supervised another animator and interns on the project.  
*Adobe Flash CS3*
- 2013 - 2018      **Doctor Puppet** - Youtube, Brooklyn NY  
Stop Motion Animator, set design, set fabrication, prop fabrication, storyboarding, lighting, practical effects animator, 2D hand drawn effects animator, writer.  
*Stop Motion*
- 2012, 2014      **Superjail** - Adult Swim, Titmouse, New York, NY  
2D character animator for seasons 3 and 4  
*Adobe Flash CS3*
- 2012      **Joy Berry's Handling Emotions** - Flickerlab, New York, NY  
2D character animator on pilot series for The Hub (unaired)  
*Adobe Flash CS3*
- 2011      **Ugly Americans** - Augenblick Studios, Brooklyn, NY  
Intern - inbetween animator, prop design, and background cleanup artist  
*Macromedia Flash MX*

- 2010      **Sandy Fishnets** - Montgomery County, PA  
 2D character animator on animated music video for Evelyn Evelyn (Amanda Palmer, Jason Webley). Directed light painting portion of music video.  
*2D paper hand drawn*  
*Light Painting (experimental)*
- 2010      **Letterbox** - Montgomery County, PA  
 Created 2D animated bird for live action short. Supervised cleanup artist for project, assisted in creating a rig for bird in live action components of the film.  
*Adobe Flash CS3*
- 2009      **Flickerlab**, New York, NY  
 Intern - Cleanup animation for Ritz Cracker's "fun on a dime" interactive web cartoon, provided visual development artwork for climate change projects, and served as director of photography on ToastBusters.  
*Adobe Flash CS3*

## **Service**

- 2019      Design For Agency, Brooklyn, NY  
 Forerunner Creations  
 Q Gardens  
 Designed, helped build, and installed a steel tree guard for community outreach program in association with Q Gardens and Design for Agency.
- 2018      ASIFA EAST, New York, NY (ongoing)  
 Running Biweekly Figure Drawing Sessions  
 Coordinates with host studio, AISFA East President, Treasurer, Model booker, and session runner, sets up sessions, runs the door, and manages eventbrite.
- 2017 - 2018      Titmouse, New York, NY  
 Running Monthly Figure Drawing Sessions  
 Secured permission from studio, co-runs sessions, setting up the space, and organizes sign up sheets
- 2017 - 2108      ASIFA EAST, New York, NY  
 Substitute session runner.

## Awards

- 2018      **Craft Excellence in Writing Award** - ASIFA East  
*Why Don't I Like The Way I Look*
- 2017      **Craft Excellence in Animation** - ASIFA East  
*Adult Swim Bumper*  
**Best Educational Category** - ASIFA East  
*Boobs and More: A Very Short Guide to Female Puberty*
- 2011      **Ottawa International Animation Festival** - Pumpkin Carving Contest  
Hosted during the Cartoon Network Annual Picnic  
Grand prize for *Zoetrope Made Out of Pumpkin*.

## Skills

### Software

Expert: *Adobe Animate, Adobe Photoshop*

Proficient: *Dragonframe, Premiere*

Beginner: *Adobe After Effects, Toon Boom, TV Paint*

### Practical Skills

*2D character animation*

*Stop Motion*

*Experimental*

*Figure Drawing*

*Multiple traditional techniques in drawing (graphite, pastels, charcoal, ink), painting (watercolors, acrylics, latex, oils, ink) , fabrication (stop motion, hand, rod, and other puppets; sets), sculpture, metalworking, embroidery, needle lace, set design, set painting.*